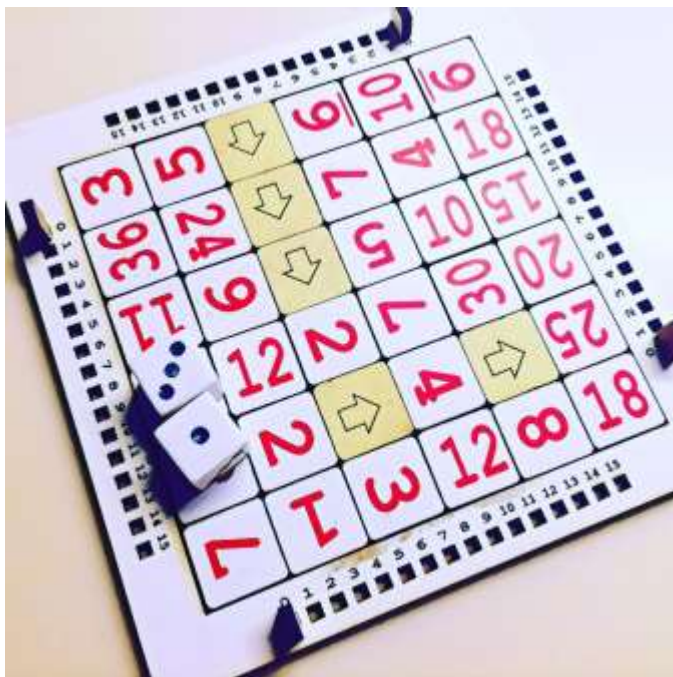# MATH-TAC-TOE

Roll Dice, Form an Equation, Control Territory

Roll the dice. Form a simple equation from the two numbers (add, multiply, subtract, divide). Flip a solution number (1-36) on the board to reveal an arrow. Align the arrow. Get three or more adjacent arrows to control territory to advance on your scoring tracking.

Dice Rolls	Equations	Dice Rolls	Equations
⚀⚀	1+1=**2** 1÷1=**1**	⚀⚄	1+4=**5** 4-1=**3** 4x1=**4**
⚀⚁	1+2=**3** 2-1=**1** 2x1=**2**	⚀⚄	1+5=**6** 5-1=**4** 5x1=**5**
⚀⚂	1+3=**4** 3-1=**2** 3x1=**3**	⚀⚅	1x6=**6** 6-1=**5** 6+1=**7**
⚁⚂	2+3=**5** 3-2=**1** 2x3=**6**	⚁⚃	2+4=**6** 4-2=**2** 2x4=**8**
⚁⚄	2+5=**7** 5-2=**3** 2x5=**10**	⚁⚅	2+6=**8** 6÷2=**3** 6x2=**12** 6-2=**4**
⚁⚁	2x2=**4** 2÷2=**1**	⚂⚂	3x3=**9** 3÷3=**1** 3+3=**6**
⚂⚃	3+4=**7** 4-3=**1** 3x4=**12**	⚂⚄	5-3=**2** 3x5=**15** 5+3=**8**
⚃⚃	4x4=**16** 4÷4=**1** 4+4=**8**	⚃⚄	4+5=**9** 5-4=**1** 4x5=**20**
⚅⚃	6+4=**10** 6-4=**2** 4x6=**24**	⚄⚄	5+5=**10** 5÷5=**1** 5x5=**25**
⚄⚅	6-5=**1** 5+6=**11** 6x5=**30**	⚅⚅	6÷6=**1** 6+6=**12** 6x6=**36**
⚅⚂	6-3=**3** 3+6=**9** 6x3=**18** 6÷3=**2**		

Lasercut 6x6 game board with four built-in scoring tracks. 40 number tiles. Two dice.

1-4 P **6+** **20-30 M**

Dice Rolling, Tile Flipping, Math Game